MICROMOTORS | CORELESS BLDC MOTORS | SVTN A 01-2845-36-D-O



Coreless BLDC motor.

High Power Density - High Efficiency - Cost Effective Low noise - Low inductance - Good Heat Dissipation Long Lifetime - No Cogging - Low Inertia - Robust

Feature

| | SVTN A 01-2845-36-D-O |
|----------------------|-----------------------|
| Nominal voltage | 36 V |
| No load speed | 13783 rpm |
| No load current | 84 mA |
| Nominal speed | 12432 rpm |
| Nominal torque | 18.000 mNm |
| Nominal current | 0.810 A |
| Stall torque | 184.000 mNm |
| Stall current | 7.500 A |
| Max. efficiency | 80.000 % |
| Terminal resistance* | 4.800 Ω |
| Terminal inductance* | 0.730 mH |
| Torque constant | 24.660 mNm/A |
| Speed constant | 387 mNm/V |

Notice: The provided technical data are the higher limits recommended in static condition. To obtain the correct dimensioning of the product, it is necessary to hold account of all the applicable dynamic forces, including the inertia of the manipulator, the configuration of the tools and the external forces applied.

2 POLE BRUSHLESS DC MOTORS

| | SVTN A 01-2845-36-D-O |
|--------------------------|-----------------------|
| Speed/torque gradient | 75.00 rpm/mNm |
| Mechanical time constant | 4.100 ms |
| Rotor inertia | 5.190 gcm² |

The bene?ts of this new technology are torque and high-speed when compared to the same sizing. The lack of cogging, a reduced ripple torque, a linear correlation between speed and torque, low inertia bring performance to a greater level in terms of power, dynamics by means of reduced weights and reduced dimensions. Servotecnica's brushless motors apply hall sensors as a standard option, in addition to having the magnetic encoder option. Thanks to the sensors it is possible to control rotation speed, and, thanks to the lack of cogging, provide high performance and accuracy.





Winding technology without metal bodies

Good heat dissipation and high overload capacity

Long life expectancy

Light and compact, easy integration

High reliability

Good return on investment

